

WATER POLO – WAIKATO INTERMEDIATE COMPETITION RULES, Term 1, 2021

GAME RULES & FORMAT:

If a team has fewer than 5 players for the start of a game, they will lose by default. A maximum of 12 players may play for the team in any one game, apart from when a team has a second goalie, and then 13 players may play. (Note: If a team has two goalies then those players identified as goalies may ONLY play in goal during the game). There is no maximum limit to the number of players who may play for a team over the course of the championships.

Players can only play for one team in each division of the competition and Division 1 “starting” players cannot play in lower Division teams. (ie If a School enters 2 teams, the “starting 7” Division 1 team cannot play for the Division 2 team. Division 2 players can play in Division 1, if required)

For the Intermediate Schools Competition games, there will be two Divisions. Division 1 for stronger and skilled players and Division 2 for development. (Division 1 players should not play in Division 2 unless absolutely necessary, and refer to note above, and then they only play in goal)

No player may wear: jewellery, watches etc. while playing. All players must have their fingernails and toenails clipped as short as possible while playing. Nail checks will be done by the refs.

All teams may be required to complete/check the team list on the score sheet at least 10 minutes prior to the start of their game. Team Lists must be legible, correct as to cap numbers and display each player’s first and family names. Remember that cap numbers need to remain consistent during the course of the competition as this helps identify award recipients at prize giving.

All players, officials and spectators must abide by the rules of Te Rapa Pools, St Peters School and Waikato Water Polo as displayed on the website.

Points will be awarded in the Championships as follows:

Win 4 points

Draw 2 points

Loss by 3 goals or less 1 point

Loss 0 points

The competition will be conducted in accordance with the rules of FINA and the New Zealand Water Polo Association, with the following specific exceptions:

DURATION OF GAME:

Four periods of time as follows:

All Divisions:

Four quarters of 5:00 minutes running clock

Division 1 will have a shot clock

1 minute between 1st and 3rd quarter

2 minutes half time

There will be NO timeouts

7 players in a team (1 goalie and 6 field players)

Exclusions are 10 seconds not 20 seconds

There is no foul and shoot

Disputes and protests must be in writing to the Waikato Water Polo appointed pool controller within 30 minutes of the completion of the game to which they relate. The disputes committee shall comprise: the appointed pool controller, a Waikato Water Polo committee member and one of the match referees. All refereeing decisions will stand, and no matches will be replayed, either in whole or part.